

NOKC SOCCER CLUB
Festival de Futbol
(Recreational Tournament)
September 29th – October 1st , 2017

Application Deadline: September 15th , 2017

INFORMATION, GUIDELINES AND RULES

Revision 09/27/2017 11:00pm CDT

TEAM REGISTRATION AND COACHES MEETING

All team applications and entry fee for the tournament must be completed accurately and received by the deadline. *Additionally, all tournament participants must abide by the Oklahoma Soccer Association's and US Youth Soccer's policies, rules, and regulations and are subject to their disciplinary actions. Any teams wishing to participate in the tournament that are not US Youth Soccer members will be required to provide proof of medical & liability insurance. Any team that cannot provide such proof will be required to purchase the Oklahoma Soccer Association's event insurance.*

*****CHECK IN WILL BE 45 MINUTES BEFORE YOUR FIRST GAME ***ANY TEAMS THAT HAVE SCHEDULE CHANGES WILL BE NOTIFIED AT THE TEAM CHECK-IN or via website**

www.nokcsoccer.com

TEAM STANDINGS AND TIE-BREAKERS

Team standings will be based on the following scoring system:

Win.....3 points

Tie.....1 point

Loss.....0 points

Tie-breaker system is as follows:

1. Winner of head-to-head competition
2. Goal differential (max 5 per game)
3. Fewest goals allowed (no limit)
4. Most shutouts
5. Goal scored (no maximum)

If two (2) teams are still tied after computing all of the listed tiebreakers, the result shall be decided by kicks from the penalty mark in accordance with the FIFA procedure. The coach shall make player selection for such kicks from the team's eligible roster independent of any other game lineup.

TIE-BREAKERS continued

*If more than two (2) teams are tied at the end of the preliminary round, the tiebreaker criteria listed will be used in order shown, beginning at tie-breaker 2, until there is separation of teams. If two teams remain they will then be compared, beginning again with tie-breaker 1 above to determine the advancing team. If at this point, the 2 teams are still tied, then head to head will come back into play.

If three teams are still tied after computing the listed tiebreakers and FIFA Kicks have to be taken, there will be a draw by the Tournament Committee. The first team drawn will receive the bye, the next team drawn will be the home team against the remaining team in the first contest of FIFA Kicks. The winner of the first contest will then compete against the bye team in FIFA Kicks to determine the winner. The bye team will be the home team.

If, in the first round of the championship series, the predetermined pairings result in two opponents from the same bracket, realignment of the pairings will be made.

GAME TIMES

Kickoff will be at the scheduled time unless games are delayed. A team, not ready to play at the scheduled time or immediately after the conclusion of the previous game, is subject to forfeiting the match. A forfeited match will be posted as 5 – 0. Home team sits on North or East side and changes if color conflict.

SUBSTITUTIONS

U6 – U12 – Unlimited Substitutions on any stoppage

U13 – U19 (11v11) – You may Substitute on

- a) Any Goal Kick
- b) After a Goal from either team
- c) On your Throw in
- d) On the opposing teams throw in if they are Subbing
- e) After an Injury (Injured player only – opposing team may sub 1 for 1)
- f) After a yellow card (Yellow carded player only)

If the coach comes on to assist a player then that player must leave the field of play and can re-enter when the game starts with the referee's approval.

HEADING

U6 TO U12 – No Deliberate Heading Allowed

‘If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

U13 thru U19 – Heading is allowed

PUNTING & DROP-KICKS

NO PUNTING ALLOWED FOR U9 and U10 – NO DROPS KICKS ALLOWED

A drop kick is defined as a ball that has been dropped by the keeper and any bounce in it when kicked. The decision on whether a ball dropped by the keeper still has bounce in it when kicked is that of the referee and it is final.

BUILD-UP LINE

For all 7v7 games there will be a build-up line in play. When the keeper has the ball in his hands or when it is a goal kick all opposing players must stand behind the build-up line. Players may cross the build-up line when:-

- 1) On a Goal Kick when the ball is kicked
- 2) When the keeper has it in their hands as soon as the ball exits the keepers hands
- 3) If the team with the ball chooses to play the ball before the opposing team retreats to the build-up line then the game is live and the retreating team can resume play.

For all 4v4 games there will be a build-up line in play. The opposing team must stand behind the build-up line when it is a goal kick and may cross that line as soon as the ball is kicked.

OFFSIDE

U6-U8 – No Offside

U9-U10 – You can only be offside from the build-up line.

U11-U19 – You can be offside from the halfway line.

ROSTER SIZES

U6 TO U8 (4V4) – Max Roster is 8

U9 and U10 (7v7) – Max Roster is 12

U11 – U12 (9v9) – Max Roster is 16

U13 – U19 (11v11) – Max Roster is 22

All players that are on the Roster can suit up and play in every game

No Player can play on more than 1 Roster

GAME LENGTH AND BALL SIZE

<i>DIVISION</i>	<i>Format</i>	<i>BALL SIZE</i>	<i>Game Length</i>
U6 - U8	(4v4)	3	2 x 20 Minute Halves
U9 - U10	(7v7)	4	2 x 25 Minute Halves
U11 - U12	(9v9)	4	2 x 25 Minute Halves
U13 – U14	(11v11)	5	2 X 30 Minute Halves
U15 – U19	(11v11)	5	2 X 35 Minute Halves

There is no overtime in Preliminary games. Semi-Final and Championship matches that are tied at the end of regulation will be decided using “Golden Goal” format. 2 vertime periods of 5 minutes each will be played until their completion or a goal is sored by either team, whichever comes first. If no goal is scored during either overtime period the game will be decided by FIFA penalty kicks.

GUEST PLAYERS:

U6 – U8 – 1 Guest Player allowed

U9 – U10 – 2 Guest Players allowed – (No Academy Guest Players allowed)

U11 – U19 – 3 Guest Players allowed – (No Competitive Players allowed)

PLAYING CONDITIONS

The home team is listed first or on top in the schedule. The home team will sit on the North or West side of the field. In case of color conflict, the home team is responsible for changing to an alternate color. Each team must be prepared to provide a game ball to the referee prior to start of the game. In case of inclement weather, the Tournament Director or Tournament Committee will determine if a game is to be played. Games shall be considered complete if one half of the game has elapsed. The score at the stoppage of play will be the final score.

REFUND POLICY

If the tournament is cancelled due to inclement weather, acts of God or other acts beyond the tournament committee's control and prior to the commencement of the event then participating teams may be refunded a portion of their entry fee. Once the tournament begins there will be no refunds. Teams withdrawing from the tournament will forfeit their entire entry fee. The Tournament Director, Tournament Committee or hosting organization, NOKC Soccer Club, will not be responsible for any expense incurred by any team or person if the event is cancelled in whole or in part, nor will they be responsible for any liability for personal injury or property loss in connection with traveling to or participating in the tournament. Every team, player and spectator shall participate at their own risk.

TEAM DISCIPLINE

An ejected player or coach is ineligible for the next scheduled game. Any ejected player or coach must report to tournament headquarters immediately after receiving the red card. Ejection for fighting will automatically result in the player(s) not being allowed to participate in the remainder of the Tournament. A player who accumulates three yellow cards in the tournament will serve a 1-game suspension for the next tournament game. Should a player receive a red card, that player must sit out the remainder of that game plus the next game. Should a player receive a second red card in the Tournament, that play will be suspended from the remainder of the Tournament. **In addition, any coach receiving a yellow card in two consecutive games will be ineligible to participate in the next scheduled game.** All red cards will be reported to you State Association. The coach is responsible for the verbal and physical abuse of referees by his/her spectators. Such abuse will not be tolerated! Violations may result in forfeit of the game and/or expulsion from the tournament.

MATTERS NOT PROVIDED FOR

Any matters not provided for shall be determined by the Tournament Director or Tournament Committee, whose decisions will be final.

INCLEMENT WEATHER

Updates on weather will be communicated via email and will be on our website
www.nokcsoccer.com